

# CUTECat

Concolic Execution for Computational Law

---

**Pierre Goutagny**<sup>1</sup> Aymeric Fromherz<sup>2</sup> Raphaël Monat<sup>1</sup>

SPIRALS seminar, Lille, 3 June 2026

<sup>1</sup>Inria Lille, <sup>2</sup>Inria Paris

# Introduction

---

- **Computational laws** specify algorithms: taxes, social benefits, etc.
- Administrations implement them as programs
- Critical: *e.g.* French military payroll system Louvois: 120k military personnel over- or under-paid, overpayments totalling 545M € to pay back

## Article 1

The income tax is a fixed percentage of the income.

## Article 1

The income tax is a fixed percentage of the income.

## Article 2

The fixed percentage mentioned at article 1 is 20%.

## Article 1

The income tax is a fixed percentage of the income.

## Article 2

### default case

The fixed percentage mentioned at article 1 is 20%.

# Structure of computational law: income tax example

## Article 1

The income tax is a fixed percentage of the income.

## Article 2

The fixed percentage mentioned at article 1 is 20%.

## default case

## Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

## Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

# Structure of computational law: income tax example

## Article 1

The income tax is a fixed percentage of the income.

## Article 2

default case

The fixed percentage mentioned at article 1 is 20%.

## Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

exception

## Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

exception

Default logic

# The Catala domain-specific language

## # Article 1

The income tax is a fixed percentage of the income.

```
```catala
scope IncomeTaxComputation:
  definition income_tax equals
    house.income * tax_rate
  ...
```

## # Article 2

The fixed percentage mentioned at article 1 is 20%.

```
```catala
scope IncomeTaxComputation:
  definition tax_rate equals 20%
  ...
```

- Literate programming

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
```catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
  ...
```

## # Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

```
```catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
  ...
```

# The Catala domain-specific language

## # Article 1

The income tax is a fixed percentage of the income.

```
``catala
```

```
scope IncomeTaxComputation:
```

```
  definition income_tax equals
```

```
    house.income * tax_rate
```

```
  ...
```

## # Article 2

The fixed percentage mentioned at article 1 is 20%.

```
``catala
```

```
scope IncomeTaxComputation:
```

```
  definition tax_rate equals 20%
```

```
  ...
```

- Literate programming

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
``catala
```

```
scope IncomeTaxComputation:
```

```
  exception definition tax_rate
```

```
    under condition house.income <= $10,000
```

```
      consequence equals 10%
```

```
  ...
```

## # Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

```
``catala
```

```
scope IncomeTaxComputation:
```

```
  exception definition tax_rate
```

```
    under condition house.nb_children >= 3
```

```
      consequence equals 15%
```

```
  ...
```

# The Catala domain-specific language

## # Article 1

The income tax is a fixed percentage of the income.

```
``catala
```

```
scope IncomeTaxComputation:  
  definition income_tax equals  
    house.income * tax_rate  
  ...
```

## # Article 2

The fixed percentage mentioned at article 1 is 20%.

```
``catala
```

```
scope IncomeTaxComputation:  
  definition tax_rate equals 20%  
  ...
```

- Literate programming
- Follows the exception/default structure of the law

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
``catala
```

```
scope IncomeTaxComputation:  
  exception definition tax_rate  
    under condition house.income <= $10,000  
    consequence equals 10%  
  ...
```

## # Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

```
``catala
```

```
scope IncomeTaxComputation:  
  exception definition tax_rate  
    under condition house.nb_children >= 3  
    consequence equals 15%  
  ...
```

# Kinds of error

```
# Article 3
If the income is less than $10,000, the
percentage mentioned at article 1 is 10%.
```` catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
````
```

```
# Article 4
For people in charge of 3 or more children,
the percentage mentioned at article 1 is 15%.
```` catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
````
```

- **Ambiguities** in the code
  - interpretation conflicts, e.g. `income = $9,000` and `children = 4`
  - unhandled cases

# Kinds of error

```
# Article 3
If the income is less than $10,000, the
percentage mentioned at article 1 is 10%.
`` catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
``
```

```
# Article 4
For people in charge of 3 or more children,
the percentage mentioned at article 1 is 15%.
`` catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
``
```

- **Ambiguities** in the code
  - interpretation conflicts, e.g. `income = $9,000` and `children = 4`
  - unhandled cases
  - in Catala: ambiguity = runtime error
  - resolved by lawyers/administration if implementation is correct

# Kinds of error

```
# Article 3
If the income is less than $10,000, the
percentage mentioned at article 1 is 10%.
``catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
```

```
# Article 4
For people in charge of 3 or more children,
the percentage mentioned at article 1 is 15%.
``catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
```

- **Ambiguities** in the code
  - interpretation conflicts, e.g. `income = $9,000` and `children = 4`
  - unhandled cases
  - in Catala: ambiguity = runtime error
    - resolved by lawyers/administration if implementation is correct
- Other errors: division by zero, assertion error, etc.

What properties do we want in our search for errors?

- Find errors automatically
- Systematically:
  - find complex corner cases
  - complete coverage
- Handle default logic
- Generate (counter-)examples for non-programmer users

# Finding errors

What properties do we want in our search for errors?

- Find errors automatically
- Systematically:
  - find complex corner cases
  - complete coverage
- Handle default logic
- Generate (counter-)examples for non-programmer users

→ Symbolic execution

What properties do we want in our search for errors?

- Find errors automatically
- Systematically:
  - find complex corner cases
  - complete coverage
- Handle default logic
- Generate (counter-)examples for non-programmer users

→ Symbolic execution

- Avoid some common obstacles for free:
  - no loops or memory
  - all programs terminate

What properties do we want in our search for errors?

- Find errors automatically
- Systematically:
  - find complex corner cases
  - complete coverage
- Handle default logic
- Generate (counter-)examples for non-programmer users

→ Symbolic execution

- Avoid some common obstacles for free:
  - no loops or memory
  - all programs terminate
- But some features are hard to encode symbolically

Concolic execution of default terms

Performance and usability improvements

Experimental evaluation

## Concolic execution of default terms

---

## Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

## Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

```
if x > 0
```

---

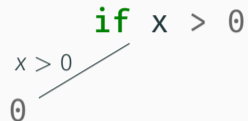
| Step | x | y | Output | Constraints after evaluation | Next path to try |
|------|---|---|--------|------------------------------|------------------|
|      |   |   |        |                              |                  |

---

# Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```



```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

---

| Step | x | y  | Output | Constraints after evaluation | Next path to try |
|------|---|----|--------|------------------------------|------------------|
| 1    | 1 | 20 | 0      | $x > 0$                      |                  |

---

# Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

*Symbolic path:*

```
if x > 0
  x > 0
  0
```

| Step | x | y  | Output | Constraints after evaluation | Next path to try |
|------|---|----|--------|------------------------------|------------------|
| 1    | 1 | 20 | 0      | $x > 0$                      | $\neg(x > 0)$    |

↷ SMT

# Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

*Symbolic path:*

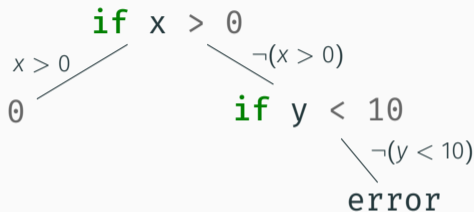
```
if x > 0
  x > 0
  0
```

| Step | x | y  | Output | Constraints after evaluation | Next path to try |
|------|---|----|--------|------------------------------|------------------|
| 1    | 1 | 20 | 0      | $x > 0$                      | $\neg(x > 0)$    |
| 2    | 0 | 20 |        |                              | $\supset$ SMT    |

# Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```

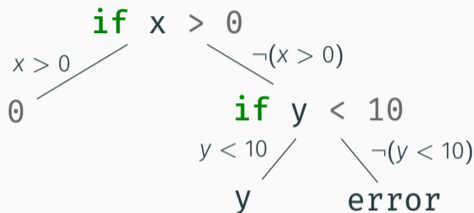


| Step | x | y  | Output       | Constraints after evaluation      | Next path to try            |               |
|------|---|----|--------------|-----------------------------------|-----------------------------|---------------|
| 1    | 1 | 20 | 0            | $x > 0$                           | $\neg(x > 0)$               | $\supset$ SMT |
| 2    | 0 | 20 | <b>error</b> | $\neg(x > 0) \wedge \neg(y < 10)$ | $\neg(x > 0) \wedge y < 10$ | $\supset$ SMT |

# Concolic execution: first example

Concolic = *concrete* + *symbolic*

```
if x > 0
  then 0
  else if y < 10
    then y
    else error
```



| Step | x | y  | Output       | Constraints after evaluation      | Next path to try            |               |
|------|---|----|--------------|-----------------------------------|-----------------------------|---------------|
| 1    | 1 | 20 | 0            | $x > 0$                           | $\neg(x > 0)$               | $\supset$ SMT |
| 2    | 0 | 20 | <b>error</b> | $\neg(x > 0) \wedge \neg(y < 10)$ | $\neg(x > 0) \wedge y < 10$ | $\supset$ SMT |
| 3    | 0 | 9  | 9            | $\neg(x > 0) \wedge y < 10$       | -                           |               |

Source code  $\xrightarrow{\text{compiler}}$  **default terms**

$$e ::= \langle e_1, \dots, e_n \mid b_{\text{default}} :- e_{\text{default}} \rangle$$

Source code  $\xrightarrow{\text{compiler}}$  **default terms**

$$e ::= \langle \underbrace{e_1, \dots, e_n}_{\text{exceptions}} \mid b_{\text{default}} :- e_{\text{default}} \rangle$$

Source code  $\xrightarrow{\text{compiler}}$  **default terms**

$$e ::= \langle \underbrace{e_1, \dots, e_n}_{\text{exceptions}} \mid \underbrace{b_{\text{default}}}_{\text{guard}} :- e_{\text{default}} \rangle$$

Source code  $\xrightarrow{\text{compiler}}$  **default terms**

$$e ::= \langle \underbrace{e_1, \dots, e_n}_{\text{exceptions}} \mid \underbrace{b_{\text{default}}}_{\text{guard}} : - \underbrace{e_{\text{default}}}_{\text{base case}} \rangle$$

## Default terms: syntax

Source code  $\xrightarrow{\text{compiler}}$  default terms

$$e ::= \langle \underbrace{e_1, \dots, e_n}_{\text{exceptions}} \mid \underbrace{b_{\text{default}}}_{\text{guard}} :- \underbrace{e_{\text{default}}}_{\text{base case}} \rangle$$
$$v ::= \text{true} \mid \text{false} \mid n \mid \dots$$

|  $\emptyset$

|  $\ast$

## Default terms: semantics

```
<  
  < | income ≤ $10,000 :- 10%>,  
  < | nb_children ≥ 3 :- 15%>  
  | true :- 20%  
>
```

```
exception definition tax_rate  
  under condition house.income <= $10,000  
  consequence equals 10%  
exception definition tax_rate  
  under condition house.nb_children >= 3  
  consequence equals 15%  
definition tax_rate equals 20%
```

## Default terms: semantics

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
exception definition tax_rate
  under condition house.income <= $10,000
  consequence equals 10%

exception definition tax_rate
  under condition house.nb_children >= 3
  consequence equals 15%

definition tax_rate equals 20%
```

1. Evaluate all exceptions
2. If exactly 1 exception is raised, then return its value
3. Else if at least 2 exceptions are raised, then return  $\otimes$
4. Else if 0 exceptions are raised, evaluate  $b_{default}$  and
  - If  $b_{default} = \text{true}$ , then evaluate  $e_{default}$
  - Else if  $b_{default} = \text{false}$ , then return  $\emptyset$

## Default terms: semantics

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
exception definition tax_rate
  under condition house.income <= $10,000
  consequence equals 10%

exception definition tax_rate
  under condition house.nb_children >= 3
  consequence equals 15%

definition tax_rate equals 20%
```

1. Evaluate all exceptions
2. If **exactly 1 exception** is raised, then **return its value**
3. Else if **at least 2 exceptions** are raised, then **return**  $\otimes$
4. Else if **0 exceptions** are raised, evaluate  $b_{default}$  and
  - If  $b_{default} = \mathbf{true}$ , then **evaluate**  $e_{default}$
  - Else if  $b_{default} = \mathbf{false}$ , then **return**  $\emptyset$

## Default terms: semantics

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
exception definition tax_rate
  under condition house.income <= $10,000
  consequence equals 10%

exception definition tax_rate
  under condition house.nb_children >= 3
  consequence equals 15%

definition tax_rate equals 20%
```

1. Evaluate all exceptions
2. If **exactly 1 exception** is raised, then **return its value**
3. Else if **at least 2 exceptions** are raised, then **return**  $\otimes$
4. Else if **0 exceptions** are raised, evaluate  $b_{default}$  and
  - If  $b_{default} = \mathbf{true}$ , then **evaluate**  $e_{default}$
  - Else if  $b_{default} = \mathbf{false}$ , then **return**  $\emptyset$

## Default terms: semantics

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
exception definition tax_rate
  under condition house.income <= $10,000
  consequence equals 10%

exception definition tax_rate
  under condition house.nb_children >= 3
  consequence equals 15%

definition tax_rate equals 20%
```

1. Evaluate all exceptions
2. If exactly 1 exception is raised, then return its value
3. Else if at least 2 exceptions are raised, then return  $\otimes$
4. Else if 0 exceptions are raised, evaluate  $b_{default}$  and
  - If  $b_{default} = \text{true}$ , then evaluate  $e_{default}$
  - Else if  $b_{default} = \text{false}$ , then return  $\emptyset$

## Default terms: semantics

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
exception definition tax_rate
  under condition house.income <= $10,000
  consequence equals 10%

exception definition tax_rate
  under condition house.nb_children >= 3
  consequence equals 15%

definition tax_rate equals 20%
```

1. Evaluate all exceptions
2. If exactly 1 exception is raised, then return its value
3. Else if at least 2 exceptions are raised, then return  $\otimes$
4. Else if 0 exceptions are raised, evaluate  $b_{default}$  and
  - If  $b_{default} = \mathbf{true}$ , then evaluate  $e_{default}$
  - Else if  $b_{default} = \mathbf{false}$ , then return  $\emptyset$

## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%
```

## Concolic execution of default terms


```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $9,000;    nb_children = 4
```

```
income ≤ $10,000
```

## Concolic execution of default terms

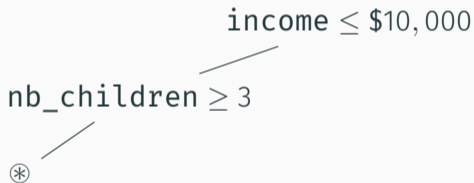
```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $9,000;    nb_children = 4
```

income ≤ \$10,000  
nb\_children ≥ 3



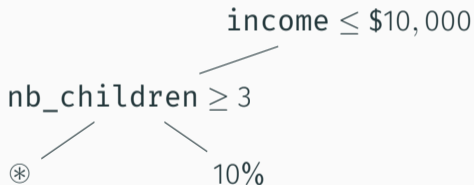
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $9,000;    nb_children = 4
```



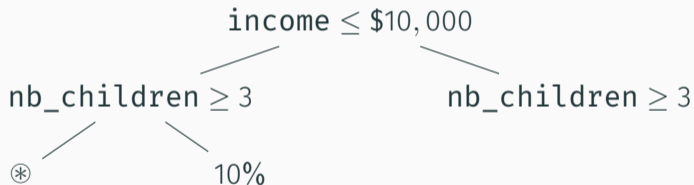
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $9,000;    nb_children = 2
```



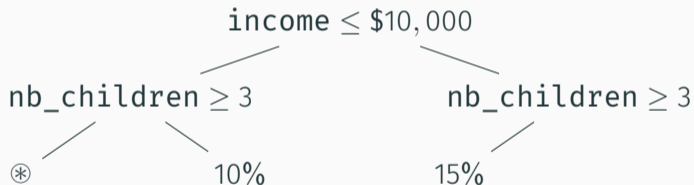
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $11,000; nb_children = 4
```



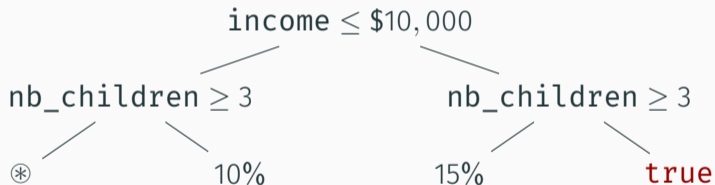
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $11,000; nb_children = 4
```



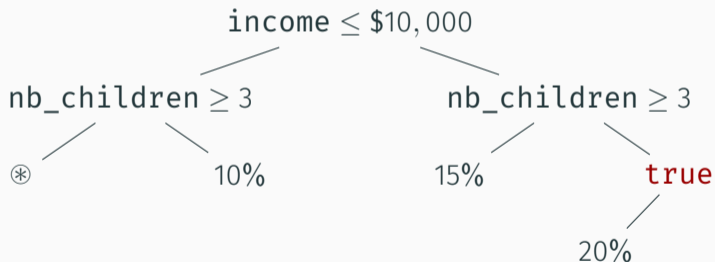
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $11,000; nb_children = 2
```



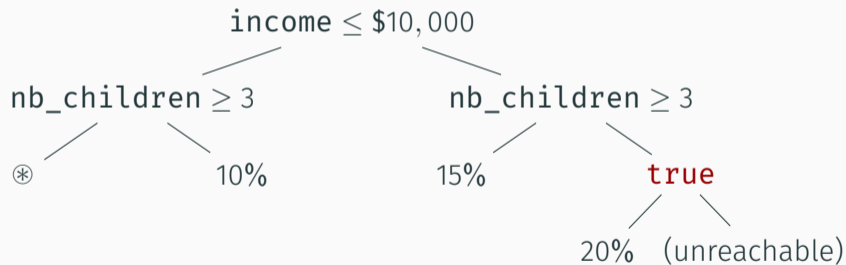
## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = $11,000; nb_children = 2
```



## Concolic execution of default terms

```
<< | income ≤ $10,000 :- 10%>, < | nb_children ≥ 3 :- 15%> | true :- 20%>  
income = ???;      nb_children = ???
```



## Fixing the interpretation conflict

Suppose the lawyer says the **income** condition has priority.

```
<  
  < | income ≤ $10,000 :- 10%>,  
  < | nb_children ≥ 3 :- 15%>  
  | true :- 20%  
>
```

## Fixing the interpretation conflict

Suppose the lawyer says the **income** condition has priority.

→ it becomes an exception to the exception.

```
<
  < | income ≤ $10,000 :- 10%>,
  < | nb_children ≥ 3 :- 15%>
  | true :- 20%
>
```

```
<
  < | income ≤ $10,000 :- 10%>
  | nb_children ≥ 3 :- 15%
>
  | true :- 20%
>
```

## Fixing the interpretation conflict with labels

Suppose the lawyer says the `income` condition has priority.

### # Article 3

```
If the income is less than $10,000, the percentage mentioned at article 1 is 10%.
```catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
````
```

### # Article 4

```
For people in charge of 3 or more children, the percentage mentioned at article 1
is 15%.
```catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
````
```

## Fixing the interpretation conflict with labels

Suppose the lawyer says the `income` condition has priority.

### # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
``catala
scope IncomeTaxComputation:
  exception children definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
```

### # Article 4

For people in charge of 3 or more children, the percentage mentioned at article 1 is 15%.

```
``catala
scope IncomeTaxComputation:
  label children
  exception definition tax_rate
    under condition house.nb_children >= 3
  consequence equals 15%
```

## Performance and usability improvements

---

# Performance optimizations using reordering

## Theorem (Independence of exception evaluation order)

*If there is a default value  $v$  such that*

$$\langle \dots, e_i, \dots, e_j, \dots \mid b_{\text{default}} :- e_{\text{default}} \rangle \longrightarrow^* v,$$

*then*

$$\langle \dots, e_j, \dots, e_i, \dots \mid b_{\text{default}} :- e_{\text{default}} \rangle \longrightarrow^* v.$$

# Performance optimizations using reordering

## Theorem (Independence of exception evaluation order)

If there is a default value  $v$  such that

$$\langle \dots, e_i, \dots, e_j, \dots \mid b_{\text{default}} :- e_{\text{default}} \rangle \longrightarrow^* v,$$

then

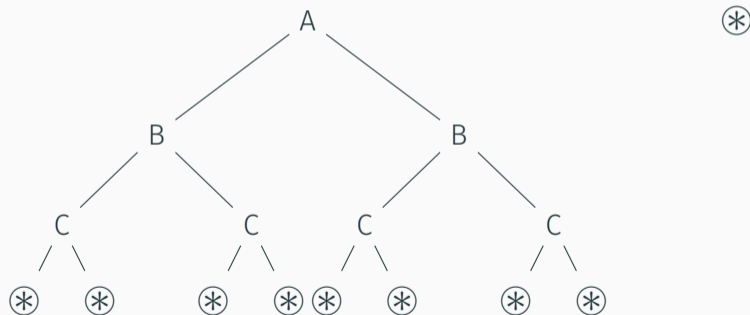
$$\langle \dots, e_j, \dots, e_i, \dots \mid b_{\text{default}} :- e_{\text{default}} \rangle \longrightarrow^* v.$$

Example:

$$\langle A, B, C, \textcircled{*} \mid b_{\text{default}} :- e_{\text{default}} \rangle \sim \langle \textcircled{*}, A, B, C \mid b_{\text{default}} :- e_{\text{default}} \rangle$$

## Performance optimizations using reordering – Example

$\langle A, B, C, \otimes \mid b_{\text{default}} :- e_{\text{default}} \rangle \sim \langle \otimes, A, B, C \mid b_{\text{default}} :- e_{\text{default}} \rangle$



# Usability improvement

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
..
  cataLa
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
..
```

# Usability improvement

```
# Article 3
If the income is less than $10,000, the percentage
mentioned at article 1 is 10%.
\`
  catala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
``
```

Query: income > \$10,000 ?

# Usability improvement

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
..
  cataIa
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
..
```

Query: income > \$10,000 ? → Answer: \$10,000.01

# Usability improvement

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
scala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
```

Query: income > \$10,000 ? → Answer: \$10,000.01

- Difficult to compute by hand

# Usability improvement

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
scala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
```

Query: income > \$10,000 ? → Answer: \$10,000.01

- Difficult to compute by hand
- Find more usable input values using **soft constraints**

# Usability improvement

## # Article 3

If the income is less than \$10,000, the percentage mentioned at article 1 is 10%.

```
scala
scope IncomeTaxComputation:
  exception definition tax_rate
    under condition house.income <= $10,000
  consequence equals 10%
```

Query: income > \$10,000 ? → Answer: ~~\$10,000.01~~ \$11,000

- Difficult to compute by hand
- Find more usable input values using soft constraints
  - *e.g.* round to \$1,000

- Incremental mode

# Performance optimizations of the solver

---

- Incremental mode
  - Solver keeps a stack of constraints

- Incremental mode
  - Solver keeps a stack of constraints
  - Keeps satisfiability status of save points

# Performance optimizations of the solver

---

- Incremental mode
  - Solver keeps a stack of constraints
  - Keeps satisfiability status of save points
  - Works best with depth-first exploration

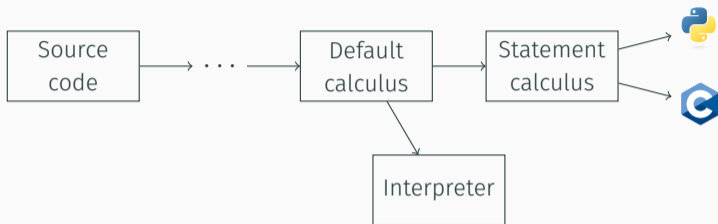
# Performance optimizations of the solver

- Incremental mode
  - Solver keeps a stack of constraints
  - Keeps satisfiability status of save points
  - Works best with depth-first exploration
  - Allows efficient soft constraints

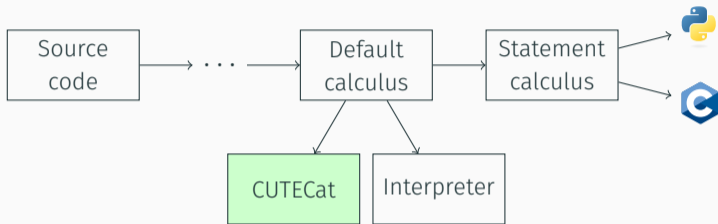
# Performance optimizations of the solver

- Incremental mode
  - Solver keeps a stack of constraints
  - Keeps satisfiability status of save points
  - Works best with depth-first exploration
  - Allows efficient soft constraints
- Redundant constraint elimination

# Implementation of CUTEcAT



# Implementation of CUTEcAT



- Integrated into Catala compiler's *default calculus* IR
- 3.4k lines of OCaml code
- **Z3** SMT Solver

## Experimental evaluation

---

| Law                     | Lines of law in Markdown | Lines of Catala | Total |
|-------------------------|--------------------------|-----------------|-------|
| French housing benefits | 5736                     | 8615            | 14351 |

| Law                            | Lines of law in Markdown | Lines of Catala | Total        |
|--------------------------------|--------------------------|-----------------|--------------|
| <b>French housing benefits</b> | <b>5736</b>              | <b>8615</b>     | <b>14351</b> |
| US Tax code § 132              | 35                       | 56              | 91           |
| Minimum wage                   | 74                       | 161             | 235          |
| Family quotient                | 36                       | 165             | 201          |
| Handwritten unit tests         | 139                      | 699             | 838          |

## Performance on small programs

| Law             | Time (s)         |             |          | Generated tests |
|-----------------|------------------|-------------|----------|-----------------|
|                 | No optimizations | Incremental | All opt. |                 |
| US Tax code     | 0.27             | 0.02        | 0.02     | 10              |
| Minimum wage    | 1.01             | 0.08        | 0.08     | 17              |
| Family quotient | 82.61            | 5.21        | 4.34     | 381             |

### Key results

- 186,390 test cases generated in **7h of CPU time**
- 99.83% of tests satisfy soft constraints
- 366s spent in solver, the rest in evaluation
- Able to find a conflict
- 4.5x overhead w.r.t. Catala interpreter

## Conclusion

---

## Conclusion

- CUTEcat: a concolic testing engine for computational law
- Novel concolic semantics for default logic
- Integrated with Catala toolchain
- Optimizations improve efficiency and usability by lawyers
- **~200k test cases** in less than **7h** on real-world example

# Conclusion

- CUTECat: a concolic testing engine for computational law
- Novel concolic semantics for default logic
- Integrated with Catala toolchain
- Optimizations improve efficiency and usability by lawyers
- **~200k test cases** in less than **7h** on real-world example

## Future work:

- Complex features *e.g.* lists and dates
- Conformance testing *e.g.* for simulator
- Improve user-friendliness for non-programmers

# Conclusion

- CUTECat: a concolic testing engine for computational law
- Novel concolic semantics for default logic
- Integrated with Catala toolchain
- Optimizations improve efficiency and usability by lawyers
- **~200k test cases** in less than **7h** on real-world example

## Future work:

- Complex features *e.g.* lists and dates
- Conformance testing *e.g.* for simulator
- Improve user-friendliness for non-programmers

Contact, ESOP'25 paper, slides: [pierregoutagny.fr](http://pierregoutagny.fr)



- Chen, J., Han, W., Yin, M., Zeng, H., Song, C., Lee, B., Yin, H., Shin, I.: SYMSAN: Time and space efficient concolic execution via dynamic data-flow analysis. In: USENIX Security Symposium, pp. 2531–2548, USENIX Association (2022), URL <https://www.usenix.org/conference/usenixsecurity22/presentation/chen-ju>
- Poeplau, S., Francillon, A.: Symbolic execution with SymCC: Don't interpret, compile! In: Proceedings of the 29th USENIX Conference on Security Symposium, pp. 181–198, SEC'20, USENIX Association (2020), URL <https://dl.acm.org/doi/10.5555/3489212.3489223>

Yun, I., Lee, S., Xu, M., Jang, Y., Kim, T.: QSYM : A practical concolic execution engine tailored for hybrid fuzzing. In: USENIX Security Symposium, pp. 745–761, USENIX Association (2018), URL <https://dl.acm.org/doi/10.5555/3277203.3277260>

## Symbolic vs Concolic execution

Why not purely symbolic execution?

## Symbolic vs Concolic execution

Why not purely symbolic execution?

- Possible incompleteness due to mixed integer/rational reasoning

# Symbolic vs Concolic execution

Why not purely symbolic execution?

- Possible incompleteness due to mixed integer/rational reasoning
- Lists are hard to encode

# Symbolic vs Concolic execution

Why not purely symbolic execution?

- Possible incompleteness due to mixed integer/rational reasoning
- Lists are hard to encode
- Dates can be ambiguous: what is 29 February 2024 + 1 year?

# Symbolic vs Concolic execution

Why not purely symbolic execution?

- Possible incompleteness due to mixed integer/rational reasoning
- Lists are hard to encode
- Dates can be ambiguous: what is 29 February 2024 + 1 year?
- We want to generate counter-examples

## Overhead of the analysis

- 4.5x overhead w.r.t. Catala interpreter
- Optimizations make SymCC<sup>1</sup> or SYMSAN<sup>2</sup> reach the same order of magnitude
- KLEE sometimes reports several orders of magnitude<sup>3</sup>

---

<sup>1</sup>Poeplau and Francillon [2020]

<sup>2</sup>Chen et al. [2022]

<sup>3</sup>Yun et al. [2018]

## Overhead of the analysis

- 4.5x overhead w.r.t. Catala interpreter
- Optimizations make SymCC<sup>1</sup> or SYMSAN<sup>2</sup> reach the same order of magnitude
- KLEE sometimes reports several orders of magnitude<sup>3</sup>
- Future work: more optimizations

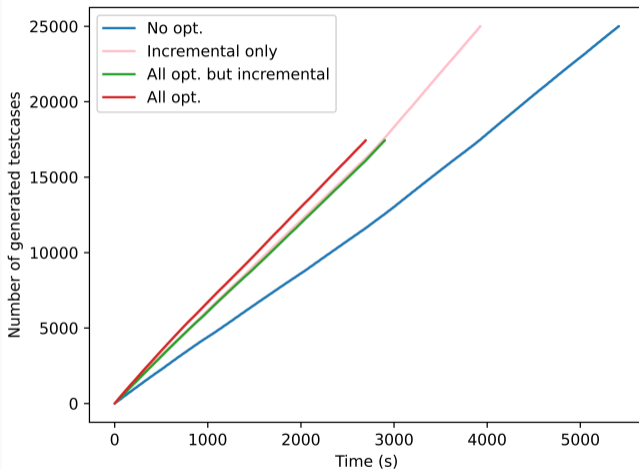
---

<sup>1</sup>Poeplau and Francillon [2020]

<sup>2</sup>Chen et al. [2022]

<sup>3</sup>Yun et al. [2018]

# Ablation study



Generated tests vs time